Revisiting for and while loops:

For loops are better when you need to do something N times. **While** loops are better when you have a test condition for breaking the loop.

A while loop can do the same task.

```
i = 1;

N = 4;

x = 0;

while( i \le N )

x = x + 0.5;

disp( [i, x] )

end
```

Example:

```
for x = 0: 0.5: 2
disp(x)
end
```

```
After execution:
0
0.5
1
1.5
2
A while loop can do the same task.
x = 0;
while (x \ge 2)
 disp(x)
 x = x + dx;
end
Example: Determine y(x) = x^2 from x=1 to 2 in steps of 0.2.
In the past we would do the following,
x = [1:0.2:2];
y = x.^2;
table = [x ; y];
disp(table')
Let's do the same task but with a for loop.
for x = 1 : 0.2 : 2
 y = x^2
 disp([x y])
end
It gives the same display but doesn't store the values of x and y for later use.
i = 1;
for x = 1 : 0.2 : 2
 y = x^2;
 xval(i) = x;
 yval(i) = y;
 i = i + 1;
table = [xval; yval];
disp(table')
```

A while loop can do the same task.

```
i = 1;
x = 1;
dx = 0.2;
while(x>=2)
    y = x^2;
    xval(i) = x;
    yval(i) = y;
    x = x + 0.2;
    i = i + 1;
end
table = [xval; yval];
disp(table')
```

<u>Example</u>: There is a sequence of numbers,

```
1, 2, 4, 8, 16, 32,...
```

Calculate the first N numbers of this sequence, store them in memory, and display them to the screen. Notice that the sequence is as follows,

```
number(i) = number(i-1) * 2
number(1) = 1
for i=2:N
    number(i) = number(i-1)*2
end
disp(number')
```

Beware of infinite loops!

```
x = 0;

i = 1;

while( x \le 2 )

i = i + 1;

end
```

This loop will never end. Type ctrl+C to end the program.